

Justin Leemans

SOFTWARE DEVELOPER



ABOUT

I'm a professional software developer with diverse experience in the game and web development industries. My expertise spans implementing new features and mechanics and rigorous bug fixing.





ACCOMPLISHMENTS

- Entered the Dutch Game Awards in the category student game projects
- Created various packages/plugins

SKILLS & TOOLS

- C#, PHP, Javascript
- Git, GitHub
- Atlassian, Jira
- Unity3D
- Laravel
- Windows, MacOS
- Agile

CONTACT DETAILS

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-  Soest, Utrecht

EDUCATION

Game Developer

Grafisch Lyceum Utrecht / 2015-2019

WORK EXPERIENCE

Backend Webdeveloper

Steets (2024-Present)

- Worked on various projects for different external clients
- Fixed issues as part of the support desk

Game Developer

GamePoint (2018-2019, 2022-2024)

- Implemented brand new game mechanic/feature as part of internship (2018-2019 period)
- Helped implement various new features
- Worked on debugging problems and worked on solutions
- Managed dev ops tasks related to project

Fullstack Webdeveloper

LaserMaxx (2019-2022)

- Build a unique training/learning environment for clients
- Implemented a new api for companion mobile app
- Build a custom cms solution

CERTIFICATES

AcCEPT Proficiency Level English C1

Anglia

BHV/Emergency response (3+ years)

BHV Nederland/Medprevent